

1 KOMMANDO

Inspiring Commander

If you include this model in your army, until the end of the battle, non-Character models in Sternguard Veteran Squad units from your army have an Objective Control characteristic of 2 while they are not Battle-shocked.

**Oath of Rynn**

Once per battle, at the start of either player's Command phase, this model can use this ability. When it does, until the end of the turn, add 1 to the Attacks characteristic of weapons equipped by models in this model's unit.

2 BEWEGUNG

3 BESCHUSS

Dorn's Arrow

RAPID FIRE 2

SUSTAINED HITS 1

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 24" | 2 | 2+ | 5 | -1 | 2 |

VERWUNDET

|      |      |    |      |      |
|------|------|----|------|------|
| 2+   | 3+   | 4+ | 5+   | 6+   |
| T1-2 | T3-4 | T5 | T6-9 | T10+ |

4 ANGRIFF

5 NAHKAMPF

Fist of Retribution

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 5 | 2+ | 8 | -3 | 3 |

VERWUNDET

|      |      |    |       |      |
|------|------|----|-------|------|
| 2+   | 3+   | 4+ | 5+    | 6+   |
| T1-4 | T5-7 | T8 | T9-15 | T16+ |

IMMER / EINMALIG

To the Last

While this model is leading a unit, each time a model in that unit makes an attack, add 1 to the Hit roll if that unit is below its Starting Strength, and add 1 to the Wound roll as well if that unit is Below Half-strength.

GEGEN DIESE EINHEIT

W4 · RW 2+ · 4++ · 5 LP je Modell

WIRD VERWUNDET MIT

|     |      |    |    |      |
|-----|------|----|----|------|
| 2+  | 3+   | 4+ | 5+ | 6+   |
| S8+ | SS-7 | S4 | S3 | S1-2 |

RETTUNGSWURF JE DS

|      |       |       |       |       |
|------|-------|-------|-------|-------|
| DS 0 | DS -1 | DS -2 | DS -3 | DS -4 |
| 2+   | 3+    | 4+    | 4++   | 4++   |

Feel No Pain 6+ gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Feel No Pain 6+ This ability always takes the form Feel No Pain X+.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

**RAPID FIRE** This ability always takes the form [RAPID FIRE X].

**SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Pedro Kantor

**Ausrüstung:** Dorn's Arrow, Fist of Retribution

**Anführer**

This model can be attached to the following units:

- BLADEGUARD VETERAN SQUAD
- COMPANY HEROES
- STERNGUARD VETERAN SQUAD
- TACTICAL SQUAD